

2016 NGV ARCHITECTURE COMMISSION: M@ STUDIO ARCHITECTS

14 OCTOBER 2016 – APRIL 2017, NGV INTERNATIONAL



A playful reinvention of the suburban car wash is the concept behind the 2016 NGV Architecture Commission built in the NGV's Grollo Equiset Garden this spring. Designed by Melbourne-based M@ STUDIO Architects, the ephemeral structure is titled *Haven't you always wanted ...?*

With dimensions taken directly from an existing car wash in Blackburn, the design transplants an object of everyday use and familiarity into the unfamiliar surroundings of an art gallery. In place of cement and fluorescent lighting, the structure has a lightweight steel body with walls made of layered cricket netting and a translucent polycarbonate roof.

The evocative structure includes 'bays' with lanes of bright pink Astro turf complete with humps and road markings. Topped by a glittering 'car wash' sign and illuminated at night, the space will be used for events, talks, live music performances and more over spring and summer as well as providing a place for Melburnians to gather, play and daydream. The whimsical structure includes two bays replete with hanging curtains of red plastic, while another diffuses mist recreating the experience of being at the car wash.

NGV EDUCATION BOOKINGS

BOOKINGS AND ENQUIRIES

03 8620 2340, 9am–5pm weekdays
edu.bookings@ngv.vic.gov.au

Haven't you always wanted ...? by M@ STUDIO Architects for the 2016 NGV Architecture Commission. Photo: Sean Fennessy

STUDENT PROGRAMS

ART + DESIGN + TECHNOLOGY IMMERSION: IMAGINARY AND VIRTUAL WORLDS YEARS 7–12

Be inspired by how artists and designers have used technology in imaginative and innovative ways to change our perception and experience of the world we live in.

During this extended program, students will explore a range of art and design works in the NGV Collection as well as the 2016 NGV Architecture Commission.

Students' interaction with the Architecture Commission will be complemented by an experience that allows them to redesign the architecture in virtual reality. In a virtual world, set within a hyper-real version of the NGV Garden, they will select new colours, materials and surfaces for the architecture.

Simulating a whole day in just four minutes, each change to the structure results in shifting light and shadow patterns – highlighting the potential of virtual reality as a tool for design and architecture.

Within this virtual world, colours shift, planets loom large, day rapidly turns to night and the backdrop of virtual Melbourne morphs into a scene of peace and solitude, surrounded by virtual trees and the starry night sky.

Cost \$20 (2 hours)

Required group size 20–30 students (max)

This collaborative project brings together expertise from researchers in the RMIT Centre for Game Design Research, M@ STUDIO Architects and d_Lab RMIT.

Please note that the virtual reality experience may not be available during wet weather or extreme heat.

DESIGN PARTNER



MAJOR PARTNER



NGV EDUCATION PARTNERS



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