

VICTORIAN CURRICULUM 2.0

Children's Play: Ragnar Kjartansson invites young learners to explore the playful and imaginative world of leading contemporary artist Ragnar Kjartansson. This immersive exhibition experience, developed in collaboration with the artist, provides rich and unique opportunities for student learning aligned to the Achievement standards for Foundation and Levels 1 and 2 in the Visual Arts learning area of the Victorian Curriculum 2.0.

This includes opportunities for students to 'describe experiences, observations, ideas and feelings about artworks they encounter in the community' and for students 'to make and share artworks that that communicate experiences, ideas and observations in informal settings'. Specific learning opportunities related to the four strands of the Visuals Arts Learning area in the Victorian Curriculum 2.0 include:

Exploring

- explore how and why the visual arts are important for people and communities VC2AVAFE01
- explore ideas for artworks through play and visual arts processes VC2AVAFE02

Developing Practices

- use play, imagination, experimentation, materials and processes to discover possibilities and develop ideas VC2AVAFD01

Creating

- create artworks that communicate experiences, ideas and observations and explore meaning VC2AVAFD01

Presenting

- share their visual arts works with viewers and audiences VC2AVAFP01